

# CSCI-230 Web Scripting

## HOMEWORK 14 - SCALAR VECTOR GRAPHICS

1. Create an HTML file named a14.html, a CSS file named a14.css, and a JavaScript file named a14.js.
2. Install the "SVG" extension and the "SVG Previewer" extension in VSCode.
3. Create a SVG that recreates the drawing that you made in class or a derivative of it.
4. You are not allowed to use a SVG editor like svgeditoronline.com or Inkscape. You must write the source code on your own.
5. Add at least one animate, one animateTransform, and one animateMotion element.